# Implementing algorithms

Tutorial

Code folder: <u>max\_product\_python.zip</u>

# Steps

- 1. Understand the problem, play with toy examples
- 2. Formalize the problem: input  $\rightarrow$  desired output
- 3. Sketch possible solution in pseudocode/block/text
- 4. Translate an idea into a particular language taking into account language constraints
- 5. Test your implementation

Find the maximum product of two distinct numbers drawn from a sequence of non-negative integers.

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My understanding:

**Given:** A sequence of non-negative integers (each number is either 0 or positive).

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**Given:** A sequence of non-negative integers (each number is either 0 or positive).

**Need to find:** The maximum value that can be obtained by multiplying **two different elements** from the sequence.

What do you mean by different elements? clarify! The numbers are not necessarily distinct - but they are **at different positions** in the sequence

Ask and

**Given:** A sequence of non-negative integers (each number is either 0 or positive).

**Need to find:** The maximum value that can be obtained by multiplying two different elements from the sequence.

Sample	e input:							
7	5	14	2	8	8	10	1	2
Sample output: 140								
Sample	e input:							
7	5	8	8	1	3			
Sample	e output	: 64 and	not 56					

# Step 2. Formalize the problem

### Maximum pairwise product problem

**Input**: a sequence of *n* integers  $a_1, \ldots, a_n \mid a_i \ge 0$ ,  $\forall i \text{ in } [1 \dots n]$ 

**Output**: max  $(a_i^* a_j)$ ,  $1 \le i \ne j \le n$ 



# Step 3. Sketch solution

### Maximum pairwise product problem

**Input**: a sequence of *n* integers  $a_1, \ldots, a_n \mid a_i \ge 0$ ,  $\forall i$  in  $[1 \ldots n]$ 

**Output**: max  $(a_i^* a_j), 1 \le i \ne j \le n$ 

The naive solution is in the problem definition:

we need to check all pairs of integers in a sequence and find which pair produces the largest product

### Step 3. Sketch solution

Algorithm max\_pairwise\_product\_naive(*A*[1 . . . *n*]):

```
product \leftarrow 0
for i from 1 to n:
for j from 1 to n:
if i \neq j:
if product < A[i] \bullet A[j]:
product \leftarrow A[i] \bullet A[j]
return product
```

### Step 3. Sketch solution

Algorithm max\_pairwise\_product\_naive(*A*[1 . . . *n*]):

product ← 0
for i from 1 to n:
 for j from i + 1 to n:
 product ← max(product, A[i] • A[j])
return product



#define MAX(X, Y) (((X) > (Y)) ? (X) : (Y))

# Step 4. Implement solution

Language constraints:

Python:

We can find the size of list A using *len*(A)

C:

There is no way of finding the length of array A (pointer decay)

Zero-based arrays/lists:

First position is 0, last position is n-1

Positive integer constraints:

Number of elements in an array:  $2 \le n \le 2^* 10^9$ 

Values of elements:  $0 \le a_1, ..., a_n \le \sqrt{(2 \cdot 10^9)} = 4.4 \times 10^4$ 

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max product naive.py

# Step 5. Test

Test implementation:

 $|st = [5, 6, 2, 7, 4] \rightarrow 42$ 

 $\mathsf{lst} = [1,2] \rightarrow 2$ 

 $|st = [2,1] \rightarrow 2$ 



Algorithm max\_pairwise\_product\_naive(*A*[1 . . . *n*]):

```
product ← 0
for i from 1 to n:
   for j from i + 1 to n:
        product ← max(product, A[i] • A[j])
return product
```

How many steps in total?

Algorithm max\_pairwise\_product\_naive(*A*[1 . . . *n*]):

```
product ← 0
for i from 1 to n:
   for j from i + 1 to n:
        product ← max(product, A[i] • A[j])
return product
```

How many steps in total? This is an O(n<sup>2</sup>) algorithm For max input size 2\*10<sup>9</sup> it will perform 4\*10<sup>18</sup> steps!

### Can we do better?

Sample input:							
5	6	2	7	4			
Sample output: ?							

### Do you see a faster solution?

Sample input:							
5	6	2	7	4			
Sample output: ?							

Do you see a faster solution?



### Step 3A. Sketch faster solution

**Algorithm max\_pairwise\_product\_fast(***A***[1** . . . *n***]):** 

```
index_{1} \leftarrow 1
for i from 2 to n:
if A[i] > A[index_{1}]:
index_1 \leftarrow i
index_2 \leftarrow 1
for i from 2 to n:
if i \neq index_{1} and A[i] > A[index_{2}]:
index_2 \leftarrow i
return A[index_{1}] \bullet A[index_{2}]
```

### In total about 2n steps: O(n) algorithm!

# Step 4A. Implement faster solution

**Algorithm max\_pairwise\_product\_fast(***A***[1** . . . *n***]):** 

```
index_1 \leftarrow 1
for i from 2 to n:
if A[i] > A[index_1]:
index_1 \leftarrow i
index_2 \leftarrow 1
for i from 2 to n:
if i \neq index_1 and A[i] > A[index_2]:
index_2 \leftarrow i
return A[index_1] \bullet A[index_2]
```

### Step 5A. Test

Test implementation:

 $|st = [5, 6, 2, 7, 4] \rightarrow 42$ 

 $|\text{st} = [1,2] \rightarrow 2$ 

 $|st = [2,1] \rightarrow 2$  (outputs 4!!!!!)

### Look at the code to find a bug or debug

### Real correctness test: stress test

#### **Algorithm stress\_test(***N*, *M***):**

```
while true:
  n \leftarrow random integer between 2 and N
  allocate array A[1 \dots n]
  for i from 1 to n:
     A[i] \leftarrow random integer between 0 and M
  print(A[1 \dots n])
  result_1 \leftarrow max_pairwise_product_naive(A)
  result_2 \leftarrow max_pairwise_product_fast(A)
  if result_1 = result_2:
     print("OK")
  else:
     print("Wrong answer: ", result<sub>1</sub>, result<sub>2</sub>)
     return
```

stress test.py

### Correct algorithm

### **Algorithm max\_pairwise\_product\_fast(***A***[1** . . . *n***]):**

```
index \leftarrow 1
for i from 2 to n:
if A[i] > A[index]:
index \leftarrow i
swap A[index] and A[n]
```

```
index \leftarrow 1
for i from 2 to n - 1:
if A[i] > A[index]:
index \leftarrow i
swap A[index] and A[n - 1]
```

```
return A[n - 1] \cdot A[n]
```

#### #define SWAP(a,b) {int temp; temp=a; a=b; b=temp;}

### Correct algorithm: implementation

**Algorithm max\_pairwise\_product\_fast(***A***[1** . . . *n***]):** 

```
index \leftarrow 1
for i from 2 to n:
if A[i] > A[index]:
index \leftarrow i
swap A[index] and A[n]
```

```
index \leftarrow 1
for i from 2 to n - 1:
if A[i] > A[index]:
index \leftarrow i
swap A[index] and A[n - 1]
```

```
return A[n - 1] \cdot A[n]
```

#### max product fast.py

# Implementing algorithms

- 1. Understand the problem, play with toy examples
- 2. Formalize the problem: input  $\rightarrow$  desired output
- 3. Sketch a naive solution in pseudocode
- 4. Implement naive solution
- 5. Improve your solution
- 6. Test your improved solution using stress test until all the bugs are fixed

# Measuring real-life performance

- How do we compare algorithms which belong to the same big-Oh class?
- Some of them may contain a very large constant: but we already got rid of all constants in our analysis
- Some of the algorithms may use a faulty data structure: an example would be an ancient version of the Sieve of Eratosthenes, where we removed an element from the middle of the array (expensive operation)
- The implementation quality and the programming language also matter:

good implementation can make an algorithm run for up to 1000 times faster for the same input

• For these reasons, we run comparative performance tests